AGROTEK ACADEMY - DRAFT WEEK AT A GLANCE

Sunday June 26 **Monday** June 27

Tuesday June 28

Wednesday June 29

Thursday June 30

MICROBIOME PLATE COUNTS

Friday July 1

ACADEMIES BEGIN

MID-AFTERNOON ARRIVAL

BOTH ACADEMIES

INTRODUCTION TO DESIGN THINKING & THE INNOVATIVE **MINDSET**

MEET UNDERGRAD MENTORS

BOTH ACADEMIES

INTRODUCTION TO GAME DESIGN AND THE ROLE OF **GAMES IN EDUCATION AND** RESEARCH

WASTE TO VALUE

CULTURING CELLS

GRAPHING ROOTS

DNA EXTRACTIONS

MATERIAL PROCESSESING NATURAL FIBERS AND DYES FROM WASTE

PROJECT WORK

PROTOTYPES

CULTURING CELLS

WASTE TO VALUE

GENERATING DESIGN

FLUORESCENCE

TIME TO WORK IN GROUPS AND INDIVIDUALLY

BOTH ACADEMIES

 PACK UP FROM THE **DORMS**

 LAST DAY WITH RESEARCHERS

• FINALIZE WORK PLANS FOR MONTH OF JULY

PICK UP

EARLY AFTERNOON

CULTURING CELLS

HEALTHY SOILS FARM TOUR RHIZOSPHERE SAMPLING

WASTE TO VALUE

DESIGNING 2D/3D PROTOTYPES

CULTURING CELLS EXAMINING SOIL AND PLANT

ARCHITECTURE

WASTE TO VALUE

WASTE ASSESSMENT **DESIGN IDEATION & ITERATION** **PROJECT WORK**

TIME TO WORK IN GROUPS AND INDIVIDUALLY

BREAKFAST, LUNCH, DINNER & SNACKS IN UVM RESIDENCE HALLS EVERY DAY! EVENING PROGRAMS - SPEAKERS, UVM TOUR, BURLINGTON EXPLORATION, MOVIES, AND MORE!

